

Course Information Form (CIF)

The CIF provides core information to students, staff teams and others on a particular course of study.

Section 1 - General Course Information	
Course Title	Advertising and Branding Design Advertising and Branding Design (with Foundation Year)
Qualification	BA (Honours)
Intermediate Qualification(s)	Certificate of Higher Education, Diploma of Higher Education
Awarding Institution	University of Bedfordshire
Location of Delivery	AA Luton (Alexon House)
Mode(s) of Study and Duration	Full-time over 3 years, (1 year Top-up) Part-time pathway typically over 6 years, (2 Years Top-up)
Core Teaching Pattern	1
FHEQ Level	6
Professional, Statutory or Regulatory Body (PSRB) accreditation or endorsement	Not Applicable
PSRB Renewal Date	Not Applicable
University of Bedfordshire Employability accreditation	
Route Code (SITS)	BAABDAAF +BAADFAAF
Subject Community	Art and Design
UCAS Course Code	N7FY
Relevant External Benchmarking	QAA Quality Code section a1 (The Framework for Higher Education Qualifications); Level 6 QAA Subject Benchmark: Art and Design SEEC descriptors Level 4, 5 and 6

Section 2 - Published Information

Material in this section will be used on the course web site to promote the course to potential students. The text should be written with this potential audience in mind.

Course Structure

The Units which make up the course are:

Unit Code	Level	Credits	Unit Name	Core or option
	3	30	Studying for Higher Education	Core
FYC002-0	3	30	Creative Practice	Core
FYC001-0	3	30	Studio Practice for the creative industries	Core
	3	30	Integrated Project	Core
ART003-1	4	15	Introduction to Art and Design	C
ART002-1	4	30	Essential Skill Sets	C
	4	45	Introduction to studio practice: Advertising and Branding Design	C
MAR004-1	4	30	Marketing Basics	C
ART007-2	5	30	Developing Skills Sets	C
	5	45	Professional Studio Practice: Advertising and Branding Design	C
MAR018-2	5	15	Creative Advertising and Copy Writing	C
ART002-2	5	15	Creative Enterprise	C
	5	15	Key Ideas in Art and Design – Globalisation (Advertising and Branding Design Route)	C
ART006-3	6	45	Present and Promote	C
ART002-3	6	30	Key Ideas in Art and Design – Current Debate	C
	6	45	Final Major Project: Advertising and Branding Design	C
FdA Top-up				
ART007-3	6	15	Context and Methods for Level 6 Art & Design	C
ART014-3	6	30	Art and Design Professional Practice Present and Promote Bridging Unit	C
ART002-3	6	30	Key Ideas in Art and Design – Current Debate	C
	6	45	Final Major Project: Advertising Design and Branding	C

Why study this course

This course provides graduates with highly competitive, creative expertise. The programme takes full advantage of the interdisciplinary philosophy of both marketing and art and design and the variety of expertise available to the students. It combines creative knowledge from Graphic Design and Illustration with Advertising, Direct Marketing, Public Relations, and branding, marketing and promotion theories.

Course Summary – Educational Aims

Within the foundation year of this four degree course the educational aims are:

- to provide you with a comprehensive and supportive preparatory course that enables you to obtain the necessary academic study skills and core subject knowledge necessary to meet the entry requirements of your chosen course (BA (Hons) Advertising and Branding Design) at the University of Bedfordshire
- to develop yourself to make the most of your abilities and to become confident in your ability to cope with the transition into Level 4 study and the demands of studying successfully for an undergraduate degree in the

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For the remaining three years of the course the educational aims are:

The course focuses on the development of your abilities in the following areas:

the value of your work and make independent assessments of its progress and the learning in which you are involved.

Collaboration

To provide a degree course in Advertising and Branding Design that, not only equips you with appropriate knowledge, experience and understanding to take a productive and critical place in a world that is increasingly affected by developments in advertising technologies – including interactive environs - but also provides you with the means by which to engage in further learning throughout your life, Including the team working skills needed in marketing and cross-disciplinary collaborations.

Enterprise

The course provides an opportunity to shape your degree course in accordance with your personal preferences and future career aspirations. To promote professional practice, including self-marketing techniques, presentation skills and team working, so that you can gain insights into professional levels of practice that will prepare them for the world of work and employment.

Entry requirements

120 UCAS Tariff points with a minimum of 80 points from one A Level (or their equivalent)

Portfolio review

PSRB details

Not Applicable

Graduate Impact Statements

The course has been designed to develop graduates who are able to:

- Apply knowledge and understanding of Advertising and Branding Design in a variety of settings within the design world, and relevant institutional realms both in the UK and internationally
- Work collaboratively in multi-disciplinary teams a method widely used in contemporary design and marketing practice – including cross-disciplinary practice.
- Produce personal work and investigation independently on the basis of current knowledge and discourse in advertising and branding design practice.

Higher Education Achievement Report - Additional Information

Your career management skills are those of managing individual learning and personal development – both of which are embedded in the course. Your ability to grow, with tutor support, and recognise where your personal qualities enhance your employability is a key life skill. Identifying the transferability of skills and experience is another key skill developed on the course.

Additionally, specific skills you need for design practice, such as being sensitive to diversity, promoting equality of opportunity and developing group practice, whilst fostering and supporting individual practice and enquiry. The course enables you to independently engage with relevant work experience in the arts while you are studying. You will also take part in a group show as part of the 'Graduate Shows' in your final year. You will also be able to take part in the Bedfordshire Edge Employability Award.

Learning and Teaching

Teaching and learning strategies include practical workshop sessions, personal study involving sustained practice in the studio or workshop, some work-related learning opportunities with 'live briefs', one-to-one tutorials/supervision, seminars, demonstrations, and importantly the introduction of research strategies to support your development as an independent practitioner. The defining feature of this course is the way in which it integrates marketing and advertising theory with design practice. Marketing theory units are delivered at the Business School in Levels 4 and 5, allowing the programme take to full advantage of the interdisciplinary philosophy of both departments and the variety of expertise available to the students.

An essential feature of the learning and teaching will be your involvement in practical learning activities that

confront visual problems and ideas relevant to Advertising and Branding Design. At the same time learning activities which will take professional and work-related practices into consideration. Key skills are introduced at level 4 and act to inform your practice in level 5.

In year two, you will be encouraged to work more independently, taking ownership of your creativity and its outcomes, whilst at the same time developing an understanding of a range of contexts that affect Advertising Design. The course aims to build a close relationship between practice and theory supported by ART025-2 Key Ideas in Art and Design (Advertising Route).

At the end of the course you should be able to realise a creative project of your own devising and be able to demonstrate your own particular insights into the critical, cultural and professional contexts in which your own work is placed.

To help you to learn independently and take responsibility for your own learning, the whole curriculum is organised to promote the progressive acquisition and entrenchment of the necessary concepts, skills, attitudes and knowledge associated with Advertising and Branding Design. The course will offer a degree of choice and is flexible in its approach to student learning with an underlying educational philosophy of self-directed learning managed and supervised through close contact with you, the student.

Developing your employability

Employability skills are integrated into the course and provide you with an awareness of the real-world context of the creative industries in general and Advertising and Branding Design in particular. You will be helped to develop a strategy for obtaining appropriate employment at the end of your course.

Professional practice will be emphasised as part of all learning units but a work-related learning unit especially will help you to become more focused on managing your career. You will be helped with the preparation of a professional portfolio; including a CV (curriculum vitae) and social media skills needed to promote yourself in a social mediated art and design world.

Department (s)

Art and Design

Assessment

A range of appropriate assessments will enable you to grow in confidence and demonstrate your acquisition of knowledge and skills. The formative and summative assessment methods used across the course include:

The following are examples of the various assessment methods used:

- Coursework to include examples of, Advertising and Branding Design, visual communication, possibly 3-D work or installation, research portfolios, notebooks, research assignments, essays, contextual writing.
- Assessments based on individual and group presentations.
- Portfolio reviews are a key means of assessing but they are also important for collating work for a professional portfolio. This instills in students the right attitudes towards professional work whereby you can use your portfolio to promote yourself in professional contexts.
- Essays and reports feature in developing students' writing skills, helping you to express ideas in a variety of ways and styles and to develop academic writing skills that are of particular benefit in producing the final year contextual rationale for your major project.
- A midpoint Formal Formative Assessment to review all work in progress

Key Skills are embedded in the teaching and learning of the course and will be taken into account in all assessments.

The assessments will develop incrementally across the course and allow you to gain skills, confidence and knowledge, receive feedback and develop, thus allowing you to implement this knowledge and feedback into subsequent assessments.

At the end of the course, completion of the assessments will demonstrate your ability to analyse current design practice – in relation to Advertising and Branding Design - and communicate this, in both written and visual formats, as well as demonstrate a range of transferable skills relevant to your professional employability.

After Graduation

Typical graduate destinations for Advertising and Branding Design students include:

Various roles within arts and the creative industries – magazine and book publishing, multi-media/web design, animation, television and video, advertising, public or community arts participation, design consultancies, museum and exhibition work, arts education and freelance creative practice, teaching.

Further study at Masters level (Level seven), for example, Advertising and Branding Design, Digital Media and Motion Graphics.

Student Support during the course

All students will be allocated a personal academic tutor (PAT) at the start of the course. The tutor will provide you with personal tutorials providing academic support and monitoring of academic and professional development.

You will also have unit tutor and course coordinator who will also be able to assist you with decisions relating to career possibilities and final project topics.

Unit tutors and the course coordinator are always available to discuss your concerns through published office hours, personal appointments arranged by e-mail and informal guidance on the phone. The feedback given to students as part of the assessment process will enable self-assessment and development of your learning and skills, and promote progress to overcome any of your problems. Tutors will also refer you to appropriate services in the event of issues that lie outside the boundaries of the tutor relationship.

For example, you can make use of the University's Professional Academic Development (PAD) team, and where appropriate ARTPAD, to support your particular learning needs. Language and communication skills are also addressed when need is identified and support provided by the PAD team.

For students where English is your second language, the University provides free English lessons from intermediate up to more advanced level English language skills. For assistance with developing your IT skills, Library Services offer tutor led computer skill training workshops.

Students with disabilities

The course welcomes students with disabilities. During the application process disabled students discuss their needs with individual members of the academic staff, as well as staff from the Disability Advice Team. It has normally been the case that disability has not provided an obstacle to students participating fully in all aspects of coursework, but you are advised to consider the practical demands of the course in considering whether it is the most appropriate choice for you.

The Disability Advice Team is available to discuss any issues you may have and can provide services such as sign language interpreters, note takers, dyslexia screening/tuition and support with mobility on campus. They offer confidential advice and information about academic and personal issues, adjustments in examinations, applying for the Disabled Student Allowances (DSA) and buying suitable equipment.

For further information about the Disability Advice Team and what they can do for you, go to – <http://www.beds.ac.uk/studentlife/student-support/health/disabilities>

Assessment Map

BA (Hons) Advertising and Branding Design BAABDAAF

A1 - Assessment part one A2 - Assessment part two F - Feedback due - 15 working days after submission

Unit Code	C/O	Weeks																												
		6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30				
CIS0XX-0	C	CW-					WR-I				PR-Oral																			
FYC002-0	C										CW-Port																			
FYC001-0	C																						CW-Port							
FYC001-0	C													WR-Prob											WR-Port		PR-Oral			
ART003-1	C		A1			F																								
ART002-1	C																		A1					F		F				
MAR004-1	C																	A1				F			A2					
ART039-1	C										*FFA									A1				F			A2			
ART024-2	C									*FFA														A1			F			
ART025-2	C																								A1					
ART002-2	C																							A1			F			
ART007-2	C													A1				F												
MAR018-2	C																A1				F									
ART006-3	C								A1		F																A2			
ART008-3	C																										A1/2			
ART002-3	C					A1			F																		A2			
ART007-3	C								A1			7															A2			
ART014-3	C																										A1			

*FFA Formal Formative Assessment

Section 3 - Academic Information

This section will be used as part of the approval and review process and **peer academics** are the target audience.

Course Learning Outcomes

At the end of the foundation year you should be able to:

1. Demonstrate knowledge and understanding of pre-defined theory, current debates and ethics in the cluster (subject(s)/pathway(s)) studied
2. Apply given principles, concepts and approaches in the cluster (subject(s)/pathway(s)) studied to problems relating to real-life contexts
3. Retrieve, select, collate, synthesise and summarise appropriate information from a range of sources and present it effectively following academic conventions
4. Communicate accurately and effectively using general and academic English and where required, language appropriate to cluster conventions
5. Take responsibility for planning and managing their own learning, identifying strengths and weaknesses and accessing further support where needed.
6. Fulfill various roles and contribute actively in group problem solving and investigations, assessing their contributions against expectations

Upon successful completion of the course, a graduate of typical standard will be able to:

LO 1: Understand and apply processes and techniques of creative production using aesthetic values/visual conventions to articulate ideas in forms appropriate to Advertising and Branding Design.

LO 2: Understand and employ critical concepts, ideas/perspectives and paradigms of contemporary art and design practices in relation to artistic/cultural/creative production in general, and art and design in particular. This should include insights into the ways in which these values are changing in response to the development of digital media and to a changing world that includes social, political, and environmental issues and synthesising relevant findings with studio practice.

LO 3: Understand the nature and requirements for professional practice in Advertising and Branding Design.

LO 4: Demonstrate the use of methods of visual and contextual research relevant but not exclusive to art and design. You should have the ability to look across disciplines in your creative thinking and research.

Course-specific regulations

None

Teaching, Learning and Assessment

To help a student to learn independently and take responsibility for their own learning, the curriculum is organised to promote the progressive acquisition and entrenchment of the necessary concepts, skills, attitudes and knowledge associated with Advertising and Branding Design.

From Level 4 in the course, student are encouraged to work independently, taking ownership of your creativity and its outcomes, whilst at the same time developing an understanding of range of contexts that affect Advertising and Branding Design.

Level 4 is underpinned with the acquisition of skills in art and design to build the confidence of the student. The skills give the backbone for Level 5 where critical reflection, experimentation and enquiry are central to the learning experience.

The course will offer a degree of choice (through briefs and outside competition briefs) and is flexible in its approach to student learning with an underlying educational philosophy of self-directed learning managed and supervised through close contact with the student.

An essential feature of the learning and teaching will be a student's involvement in practical learning activities that confront visual problems and ideas relevant to Advertising and Branding Design. At the same time learning activities will take professional and work-related practices into consideration.

The course aims to build a close relationship between practice and theory. This relationship informs level 6 where a creative project – which is presented at the degree show - is informed by the students own particular insights into the critical, cultural and professional contexts in which their own work is placed.

Teaching and learning strategies include practical workshop sessions, personal study involving sustained practice in the studio or workshop, some work-related learning opportunities, one-to-one tutorials/supervision, seminars, demonstrations, and importantly the use of a reflective/contextual journal as a means of understanding and documenting your individual learning.

Research, and the mapping of research to practice, is important and seen as a means of continuous development, enabling the student to work as a reflective, developing practitioner.

Overall, the teaching, learning and assessment strategy is designed to support and enable students to achieve the learning outcomes of the course. Display, audience and research, for example, appear at all levels of the course to link learning to 'real world' experience and prepare students for the demanding nature of the commercial environs of art and design. Feedback on assessment is an essential part of the learning experience and the reflections made on the tutor comments will enable students to critically assess their learning and develop between briefs and tutor led studio 'crits'.

Additional Academic Information

Peer-assisted learning (PAL)

Peer assisted learning will be linked to the Level 4 unit *Introduction to Art and Design (ART003-1)*. PAL leaders, working in pairs, will be 2nd and 3rd year students (who would have already taken this unit) providing face-to-face assistance each week to new students in Level 4 and Level 6-with their learning issues and needs. In level 5 and 6 PAL is attached to the studio units.

Initial Assessment

Introduction to Art and Design (ART003-1). Initial assessment takes place in week 6 of the course. The task will be a written review exercise of a contemporary exhibition, film or performance. The short review will:

- Introduce students to undertaking assessment tasks
- Provide students with development feedback
- Introduce students to reflect and act on feedback
- Allow course teams and personal tutors to identify any additional support needed
- Provide engagement data for the Student Attainment and Review (StAR) board

Improving students' learning

In the first year, the focus is to inculcate creative thinking skills to allow the student to engage with study skills in general, preparing students for assessments in units.

Research is introduced as an important element in studio practice and all studio units have an assessed research portfolio, or viva. This relationship between research and practice allows student to develop critical thinking, reflection and higher education learning practice including referencing, note taking, essay and report writing - including virtual learning environments.

Academic Integrity

Research and essay writing are introduced at Level 4 and integrated into both theory and practice. High risk assignment types – coursework essays – are balanced by low risk presentations and portfolio reviews. ArtPad, alongside Pad gives support and encouragement to students in their written assignments and in general organisation matters.

HEAR implementation

Internationalisation

Art and Design is always examined and reflected upon in an International context – research is encouraged to reflect the global nature of art and design – with particular reference to Advertising and Branding Design and the graphic arts. The contextual units in the course reflect upon the global nature of art and design in general, and specifically at level 5 in ART025-2 **Key Ideas in Art and Design – Globalisation (Advertising Design Route)**..

Sustainability

All studio units are informed by the cultural and environmental impact of contemporary practice in art and design and Advertising and Branding Design. Student research is encouraged to reflect upon the environment and broader ideological contexts of sustainability.

Section 4 - Administrative Information

This section will be used as part of the approval and review process and peer academics are the target audience.

Faculty	CATS
Portfolio	Undergraduate Art and Design
Department/School/Division	Art and Design
Course Coordinator	Viv Cherry
Version Number	1/17
Approved by (cf Quality Handbook ch.2)	University Transition
Date of approval (dd/mm/yyyy)	April 2015
Implementation start-date of this version (plus any identified end-date)	2017/18

Form completed by:

Name: Janet Emmanuel..... Date:July 2015.....

Authorisation on behalf of the Faculty Teaching Quality and Standards Committee (FTQSC)

Chair: Date:

Course Updates		
Date (dd/mm/yyyy)	Nature of Update	FTQSC Minute Ref:
21/3/17	Addition of Foundation Year	